



## Staff Brief (Denmark)

### Game Features

- 2 Screen High Definition 1080p Graphics
- 3x3 Reels, 3 to 10 winlines
- Supported Stake - 0.5Kr, 1Kr
- Supported Language – Danish

### Game Description

Jackpot Lab is a laboratory themed game complete with mad scientist Professor Midas. Vials of mixable liquids feature on the top screen which the player must fill by mixing the liquid from the different vials until a desired prize is available for collection. The base game starts with 3 active winlines which can be increased up to a total of 10 winlines.

**Jackpot Lab Liquids** – Each reel in the base game contains its own coloured liquid symbol. Reel 1 is red, Reel 2 is green, and Reel 3 is violet. Whenever a liquid symbol appears in view an amount of the corresponding liquid is added to its vial. If multiple liquid symbols appear in view, then the amount of liquid added is multiplied by the number of liquid symbols in view. Once the player has accumulated enough liquid, they then have the choice to mix 2 lower liquids into a new coloured liquid. The newly mixed liquids have awards attached to them. The player can collect these awards once he has enough of the liquid or continue to mix into more valuable liquids with new awards. The aim of the feature is for the player to mix the final liquid which is the Jackpot Chance.

**Wilds** – The award from the blue liquid turns the Jackpot Shot symbol WILD on the main reels. This will substitute for any other symbol including feature symbols.

**Flash** – This feature is triggered from its symbol on the reels or by mixing the appropriate coloured liquid. The Flash can award a random amount of each liquid and/or a cash dapple on the payable win card. Jackpot Chance and Jackpot Spil can also be won during the game. Jackpot Spil has Double Up chance.



Top Screen with Liquid Vials



Main Reels